Sean Hannon

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3D Character Animator

EDUCATION

11-2009 to 6-2011 Animation Mentor

09-2005 to 05-2009 The School of Visual Arts, New York, NY
BFA Graduate, Computer Art major
Instruction with: Steve Mann (Charlex), Danny Williams (Blue Sky)
David Halbstein, Jordan Blit, Eric Reinfeld, Vic Fina
3.966 cumulative GPA

AWARDS

Rhodes Family Award for Outstanding Students;
Juried Computer Art Dept. Award for Outstanding Achievement in Computer Animation; Humanities and Science Dept. Award
Valedictorian, BFA Class of 2009
ACM SIGGRAPH 2012 Subcommittee member; five previous SV years

EMPLOYMENT

1-2013- 5-2013 Pivotvfx, Albuquerque NM
"Smurfs 2"
worked within the Sony Pictures Imageworks production pipeline - animated principal Smurf characters in feature film sequences, DVD Extras, and two McDonald's commercials featuring the Smurf characters.

5-2012- 5-2012 Pandapanther, NYC
animated principal 3D characters in FMV cinematics for "Skylanders Giants"; animated "Skylanders Giants" trailer for E3 conference.

3-2012- 4-2012 Absolute Post, NYC
two commercials projects: Bandaid and Lipton Ice Tea.
Created character animation and also rotamated 3D characters from live action video reference of Lady Antebellum bandmembers.

8-2010- 10-2010 Curious Pictures, NYC
character animator for "Team Umizoomi" (Nickolodeon). Animated and rendered principal characters for 2 specials.

6-2010- 10-2011 321 Launch, NYC (a division of Charlex)
character animator for commercial prototypes, animating cinematics, cleaning and incorporating motion capture data, posing styleframes.

SKILLS

Autodesk Maya, After Effects, Photoshop, Zbrush3
Comfortable in PC or Mac environment